

Action Replay™ for PSP User Guide

v 1.0

1. Introduction

Congratulations on your purchase of Datel's Action Replay, the only and most powerful real time game enhancer for the PSP go and PSP 1000/2000/3000 models. Action Replay comes complete with thousands of codes for hundreds of PSP games. Along with free downloadable code updates from the www.pspar.com website you can be assured you have a very powerful and fun device to enhance your game playing.

Requirements for Usage

- PSP go handheld games console.
- PSP 1000/2000/3000 and a memory stick with 3 Megabyte minimum capacity.

Requirements for Installation

- A computer with internet access.
- PSP go owners will require the USB cable that came with their console.
- PSP 1000/2000/3000 owners will require the provided USB cable.

2. Installing Action Replay for PSP

Before you can use Action Replay for the first time it needs to be installed on your PSP. The easiest way to install Action Replay for PSP is to use the install CD with a Windows based PC. If you do not have access to a Windows based PC please visit www.pspar.com/install using a computer web browser and follow the install method described there.

Installation with the Action Replay CD using a Windows PC

Please follow the steps below :

1. Insert the Action Replay installation CD into your drive and wait for the setup utility to auto-run. If autorun is not enabled on your PC, browse to the CD and double-click the setup utility application.
2. The first screen that appears is the language selection screen. Click the flag which represents the language you would prefer the setup utility to operate in. The available options are English, French, German, Spanish, Japanese, Italian or Chinese.
3.
PSP go users
 - Connect your PSP Go to your PC using the USB cable that came with your console.
 - Switch on your PSP go and wait for the crossbar to appear.
 - Navigate using your directional pad to the "Settings" bar and select "USB Connection".

PSP 1000/2000/3000 users

- Ensure you have a memory stick in your PSP with a minimum capacity of 3MB.
- Remove any UMD discs.
- Connect your PSP to your PC using the provided USB cable.
- Switch on your PSP and wait for the crossbar to appear.
- Navigate using your directional pad to the “Settings” bar and select “USB Connection”.

3. Your PSP is now connected to your PC and will appear as a removable disk drive (it may be shown as any drive letter from ‘D’ to ‘Z’). The setup utility will automatically detect your PSP and ask you to confirm that it has detected the correct drive letter.

If for some reason the correct drive letter is not detected you can select it yourself by clicking the “I’ll Select My PSP Drive” button. Use the “Next” button to select the correct drive letter and confirm by selecting “Yes this is my PSP drive” to proceed with the installation.

4. The setup utility will now install Action Replay to your PSP memory stick or system memory if you own a PSP go.
5. Exit USB mode on your PSP and follow the steps below which are relevant for your PSP version:

PSP go users

Navigate using your directional pad to the “Game” bar, select “System Storage” and then select “Action Replay”.

PSP 1000/2000/3000 users

Navigate using your directional pad to the “Game” bar, select “Memory Stick” and then select “Action Replay”.

6. Action Replay at this point will run but only in a ‘Demo’ mode. It needs to run this once in ‘Demo’ mode to obtain your PSP’s ID. To activate Action Replay fully you will now need to exit Action Replay and re-connect your PSP to your PC. Press the Home button and exit back to the PSP crossbar screen. Navigate using your directional pad to the “Settings” bar and select “USB Connection”.
7. Now on your PC, ensure you have re-connected your PSP. The setup utility will detect your PSP ID and prompt you to enter your Action Replay license key (this can be found upon this manual or supplied if you purchased Action Replay Online). Once you have entered the provided license key click the ‘Next’ button to continue.
8. Once the installation is complete this will be confirmed by the setup utility, when prompted to do so disconnect your PSP and exit USB mode.

You are now ready to start Action Replay, please read the following section “Using Action Replay”.

3. Using Action Replay

Starting Action Replay

PSP go:

- Switch on your PSP go and wait for the crossbar to appear.
- Using the directional pad, navigate to the “Game” bar, select “System Storage” and then select “Action Replay”.

PSP 1000/2000/3000:

- Remove any UMD discs
- Ensure your memory stick that contains Action Replay is inserted in the PSP memory stick slot.
- Switch on your PSP and wait for the crossbar to appear.
- Using the directional pad, navigate to the “Game” bar, select “Memory Stick” and then select “Action Replay”.

Select a Game

Once Action Replay has loaded you will be shown the list of games which are currently installed on the Action Replay. Use ‘up’ and ‘down’ to scroll through the list of games. If the game you’re after is not in the list, see section 4. Press the ‘X’ button on your PSP to select a game.

Hint: To move faster through lists in Action Replay use the shoulder buttons.

Select Codes

Once you select a game the available codes for the game will be displayed. Although when you are playing a game all the codes in this list will still be selectable, at this point you can enable the codes which you wish to use from when the game starts.

Use ‘up’ and ‘down’ to highlight codes in the list and the X button to turn codes on and off.

Note there are various types of codes, the most common are shown with a square box next to the name, if you highlight one of these codes and press X it will toggle the code on or off. When a code is ON the box will contain a cross (X). You can have more than one of these codes on at a time.

Folders

Some games will have multiple codes which will be listed within a folder and marked with an icon beside the name. Folders are usually used to show a collection of related codes, which for example may be “Speed Modifier Codes” being a collection of codes which alter a games speed.

Radio Codes

Radio codes are a type of code that appear inside a folder and only allow you to have one on at a time.

For example you may see a set of 3 codes like “Have a blue car”, “Have a red car”, “Have a green car” – obviously you can only have one of these on at a time. Radio codes have before their names a circle icon and when a radio code is selected the circle before the codes name will highlight. You will notice that when you try to turn a radio code ON, the previously selected radio code in the folder is automatically turned OFF (you can only have one on at a time).

Starting your Game

Once you have selected your Game and turned on the codes you want in Action Replay, press your PSP’s “Start” button to open the Start Game menu.

Note PSP go owners – Ensure that you have the game which the codes relate to installed on your PSP go

Note PSP 1000/2000/3000 owners: Ensure that you have your game UMD disc in your PSP’s drive.

With the option “Start with Codes Enabled” highlighted press X to confirm the loading of your game with codes enabled (for PSP go games and downloaded games you will need to start the game from the crossbar as normal).

Once your game is running, any codes which you enabled prior to selecting the option “Start with Codes Enabled” will be enabled, though you can also switch codes on and off during game play (please see the following section).

Turning Codes ON and OFF when Playing a Game

A powerful feature of Action Replay PSP is its ability to turn codes on and off in-game. This is done using a hidden sub-menu accessed by pressing and **holding** your PSP’s right shoulder button and then pressing the “Home” button.

Occupying just a tiny amount of memory, the in-game Action Replay menu uses less intensive graphics but in fact provides the same functionality as the main interface for turning codes on and off.

Once in the in-game menu, you can return to the game by pressing the “home” button.

The power to enable and disable codes at any point during a game is obviously handy for all sorts of codes, and can be essential for some codes which may need to be disabled at certain points during a game.

Because the in-game sub-menu uses color to show which codes are enabled, users who find colors difficult to distinguish can press the ‘Select’ button when using the sub-menu to change to an alternate display.

Tidying Up your Games & Codes Lists

Show Only Games for your Region

Action Replay supports games from all over the world, hence you will find games in the list that are American (US) versions, European (EU) versions and Japanese (JP). By default all game regions are shown, a quick and easy way to shorten the displayed game list is to open the options menu (press Triangle) and toggle the first option "Region:" to show only your desired games.

Hiding / Un-hiding Games

If there are games in the list you don't own and want to hide from view or if you just simply want to tidy up your games list. Highlight a game and press right on the direction pad. Highlight the option "Hide" and press X to hide the game.

If you want to "un-hide" a game or see which games are hidden; Open the options menu by pressing the Triangle button. Select the "Show Hidden Items" and toggle it to YES.

Hiding / Un-hiding Codes

As with hiding Games, you can also hide individual codes in order to only have codes you like in the list (and the in-game list). When viewing the codes for a game, highlight a code and press right to access the "Hide" option.

If you want to "un-hide" a code or see which codes are hidden; Open the Options menu by pressing the Triangle button. Select the "Show Hidden Items" and toggle it to YES.

Other Options

When viewing the game list or the codes list press 'Triangle' in Action Replay to display the options menu. Also see the previous section "Tidying Up your Games & Codes Lists".

Change Background

Change the background graphic and style of the Action Replay interface.

Select All (when in Codes)

Enable all codes for the current game.

Select None (when in Codes)

Disable all codes for the current game.

Show Hidden Items: Yes, No

If you have previously hidden Games or Codes, the hidden items will be displayed in the list. See the section "Tidying Up your Games & Codes Lists" for more details.

Hide All Cheats

Quickly hide all codes before selecting only specific games to be shown. See the section "Tidying Up your Games & Codes Lists" for more details.

4. Updating Action Replay

As new games are released Codejunkies code team add new codes to the Action Replay. To get the latest version of Action Replay with the latest games you can easily update online either via your PSP web browser or a computer which has internet access.

Update for Action Replay PSP will be available in the form of a file to download on www.pspar.com. Unless otherwise stated on the web page, you should download the update to the "PSP/COMMON" folder on your PSP's System Storage memory (PSP go) or Memory Stick.

Once you have the update file on your PSP's memory. Run Action Replay and it will automatically update to the new version.

Download Using your PSP's built-in browser

From your PSP's crossbar, select the "Network" bar and then select the "Internet Browser". For more detail please see your PSP user manual. Visit www.pspar.com

Download Using a PC or other Internet Enabled Computer

If you intend to use a computer to access the www.pspar.com updates, you will need to download the update files, connect your PSP to your computer via USB, and then copy the update files to your PSP/COMMON folder on the PSP's PSP's System Storage memory (PSP go) or Memory Stick.

5. Technical Support

Frequently Asked Questions

I have deleted the Action Replay program or I have formatted my PSP memory

Repeat the installation method, see section 2.

A problem occurred during installation using the Action Replay CD

Ensuring that your console is set to USB mode (see section 2) and ensuring that your PC's internet connection is fully operational please repeat installation in section 2.

I have upgraded my PSP Firmware and Action Replay no longer works

Please refer to section '4'.

The installation method in section 1 just doesn't work for me!

Please visit the web page www.pspar.com/install using a computer web browser and follow the install method described there.

Contact

If you are still experiencing difficulties, please visit www.Codejunkies.com, select your region and select the support section for troubleshooting advice.

After doing so, if you still need to contact Datel customer services, please have ready the Action Replay version number (press Triangle to open the Options menu and select "Info"), along with when and where you purchased the product.

Customers Services, Datel Design & Development Ltd
Stafford Road, Stone, STAFFS. ST15 0DG
UNITED KINGDOM
Email: support@datel.co.uk
Web: <http://uk.codejunkies.com>

ATTN: Customer Services, Datel Design & Development Inc
33 North Garden Avenue, Suite 900, Clearwater, FL 33755
UNITED STATES
Email: support@datel.design.com
Knowledgebase: <http://www.datelcustomerservice.com>
Web: <http://us.codejunkies.com>

Enabling Technology by RawScience
www.rawscience.co.uk

Copyrights & Disclaimers

Action Replay for PSP ©2010 Datel Design & Development Ltd. Action Replay is a trademark of Datel Design & Development Ltd. Action Replay Codes ©1996-2010 Datel Design & Development Ltd and/or its suppliers. Action Replay PSP is a 100% unofficial product and is NOT sponsored, endorsed or approved by Sony, nor any games developer or publisher. "PSP go", PSP and PlayStation are registered trademarks of Sony. All other trademarks are the property of their respective owners.